The background is a light gray gradient with several realistic water droplets of various sizes scattered across it. The droplets have highlights and shadows, giving them a three-dimensional appearance. The text is centered in the middle of the page.

USC REC SOCCER REFEREE COURSE

JOCELYN ALFERA

GRADE 8 REFEREE

TRAVEL REFEREE ASSIGNOR

ABOUT ME

- USC TRAVEL REFEREE ASSIGNOR
- USC GIRLS HS GK COACH
- CENTURY V GK AND HEAD COACH
- USC TRAVEL GK DIRECTOR/COACH
- REFEREEING FOR 14 YEARS

WHAT TO EXPECT

- ASSIGNMENT AND PAY SCALE
- REFEREE CONDUCT/ RESPONSIBILITIES
- LAWS OF THE GAME
- TRAVEL REFEREE INFORMATION

ASSIGNMENT AND PAY

- ASSIGNORS ARE THE PEOPLE WHO GIVE YOU YOUR GAME ASSIGNMENTS:
 - 1ST/2ND GRADE AND 3RD/4TH GRADE – BADEN FRIDAY (FRIDAYB@USCSTUDENTS.ORG)
 - 5TH/6TH GRADE AND 7TH/8TH GRADE – ABERLARDO SOBARZO (ABELARDO.SOBARZO.14@GMAIL.COM)
- THEY WILL BE THE ONES ALSO RESPONSIBLE FOR PAYMENT
- PAY SCALE:
 - (L = LINESMAN; C = CENTER REFEREE; 2M = 2 CENTER REFEREES AND NO LINESMAN)
 - 1ST / 2ND GRADE = \$11 (C)
 - 3RD / 4TH GRADE = \$12 (L), \$16 (C), \$18 (2M)
 - 5TH / 6TH GRADE = \$14 (L), \$19 (C), \$21 (2M)
 - 7TH / 8TH GRADE = \$16 (L), \$22 (C), \$25 (2M)
 - HIGH SCHOOL = \$18 (L), \$25 (C), \$28 (2M)

REFEREE CONDUCT

- CONDUCT YOURSELF PROFESSIONALLY IN ACTIONS AND APPEARANCE.
- ARRIVE 15MIN BEFORE GAME TIME TO CHECK IN PLAYERS
- HAVE A STOPWATCH TO RECORD TIME
- FLAG IF YOU ARE AN AR AND WHISTLE IF YOU ARE THE CENTER
- HAVE REFEREE SHIRT (WILL BE PROVIDED)
- BLACK SHORTS AND BLACK SOCKS
- SOCCER SPIKES OR TENNIS SHOES

REFEREE CONDUCT CONTINUED

- INTRODUCE YOURSELF TO THE COACH
- HAVE CONFIDENCE
- YOU ARE IN CHARGE, NOT THE PARENTS OR COACHES
- IF A PARENT OR COACH IS GIVING YOU TROUBLE, DO NOT HESITATE TO REMOVE THEM FROM THE GAME
- MISTAKES HAPPEN, NO ONE IS PERFECT!

REFEREE AGE REQUIREMENTS

- THE ASSISTANT REFEREE (AR) MUST BE AT LEAST THE SAME AGE AS THE AGE GROUP THEY ARE REFEREEING
 - EX: MUST BE 10YRS OLD TO AR U10
- THE CENTER REFEREE MUST BE AT LEAST 2 YEARS OLDER THAN THE AGE GROUP THEY ARE REFEREEING.
 - EX: MUST BE 10YRS OLD TO CENTER U8

REFEREE DUTIES

- ASSISTANT REFEREE RESPONSIBILITIES:
 - WHEN THE BALL IS OUT OF PLAY
 - OFFSIDE
 - WHEN A FOUL OCCURS OUT OF THE VIEW OF THE REFEREE
- CENTER REFEREE RESPONSIBILITIES
 - ENSURES BALL AND PLAYERS MEET EQUIPMENT STANDARDS
 - ACT AS TIME KEEPER
 - FOULS
 - ADVANTAGE
 - INJURIES
 - STOP/START OF MATCH (WEATHER, INJURED PLAYER, ETC...)

REFEREE SIGNALS



Indirect free kick



Direct free kick



Advantage (1)



Advantage (2)

REFEREE SIGNALS



Penalty kick



Corner kick

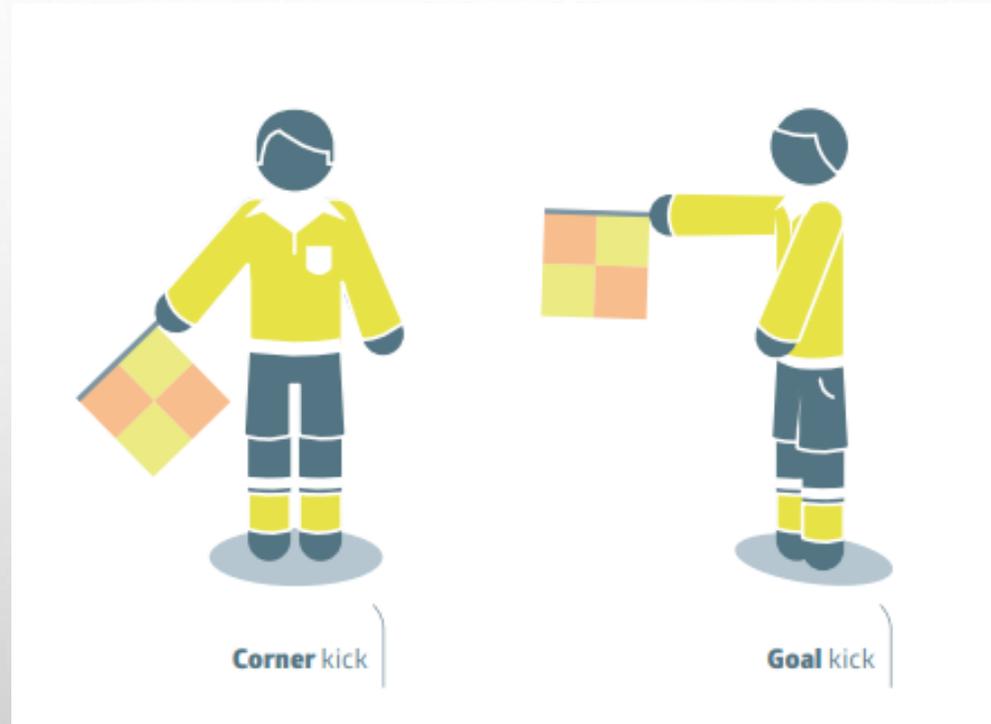


Goal kick

ASSISTANT REFEREE SIGNALS



ASSISTANT REFEREE SIGNALS



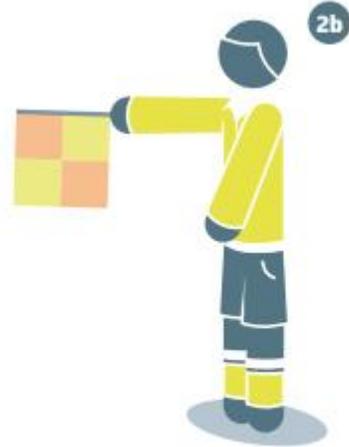
ASSISTANT REFEREE SIGNALS



Offside



Offside on the
near side of the field



Offside in the
middle of the field



Offside on the
far side of the field

BEFORE THE GAME BEGINS

- CHECK THE GOALS
- CHECK THE LINES
- CHECK THE FLAGS
- CHECK CHECK CHECK!

SUBSTITUTIONS

- UNLIMITED AT ANY STOPPAGE
- SUBSTITUTE MUST ENTER AT THE HALF LINE
- AT THE REFEREE'S DISCRETION
- IF IT IS A GK, ALLOW THEM TIME TO GET TO THEIR NET

INJURED PLAYERS

- IF A COACH IS CALLED ONTO THE FIELD FOR AN INJURED FIELD PLAYER, THE PLAYER MUST LEAVE THE FIELD
- EXCEPTIONS:
 - GOALIES DO NOT HAVE TO COME OFF.
 - IF A GOALIE AND FIELD PLAYER COLLIDE AND THEY BOTH NEED TREATMENT, THE FIELD PLAYER CAN STAY ON.
 - IF TWO PLAYERS FROM THE SAME TEAM COLLIDE THEY CAN STAY ON.

DURATION OF MATCH AND BALL SIZE

AGE GROUP	BALL	LENGTH OF HALF OR QUARTER
U8	4	10MIN QUARTERS
U10	4	25MIN HALVES
U12	4	30MIN HALVES
U13+	5	35MIN HALVES

PLAYER'S EQUIPMENT

- NO JEWELRY
 - EXCEPTIONS: RELIGIOUS ITEMS (MUST BE COVERED BY TAPE) OR MEDICAL ALERT (TAPED DOWN)
- MAY WEAR PROTECTIVE CLOTHING UNDER THEIR UNIFORM
- UNIFORM SHOULD HAVE A NUMBER
- MAY HAVE CASTS IF COMPLETELY COVERED WITH PADDING
- MUST HAVE SOCCER SPIKES AND SHIN GUARDS COVERED BY SOCCER SOCKS

NUMBER OF PLAYERS ON THE FIELD

- U8 (1ST/2ND GRADE) - 4V4
- U10 (3RD/4TH GRADE) - 6V6
- U11-12 (5TH / 6TH GRADE) - 9V9
- U13+ (7TH / 8TH GRADE) - 11V11

DUE TO SMALLER TEAMS, U13+ MAY DECIDE TO PLAY WITH LESS PLAYERS

START AND RESTART OF PLAY

- KICK OFF
 - AT THE START OF THE MATCH/SECOND HALF AND AFTER A GOAL HAS BEEN SCORED
- DROP BALL
 - IF AN INJURY OCCURS
- GOAL KICK
 - IF THE BALL GOES OVER THE GOAL LINE OFF THE OPPONENT
- CORNER KICK
 - IF THE BALL GOES OVER THE GOAL LINE OFF THE DEFENDING TEAM

KICK OFF RULES

- TEAM THAT WINS THE TOSS DECIDES WHICH GOAL TO ATTACK
- OPPONENTS TAKE THE KICK-OFF
- CHANGE SIDES AT HALF-TIME
- THE BALL DOES NOT NEED TO MOVE FORWARD
- IT CAN BE PLAYED STRAIGHT BACK
- OPPONENTS MUST BE OUTSIDE THE CENTER CIRCLE (10YDS AWAY FROM THE BALL)
- GOALS CAN BE SCORED DIRECTLY FROM A KICK-OFF

THE BALL IN AND OUT OF PLAY

- THE BALL IS OUT OF PLAY WHEN:
 - IT HAS WHOLLY CROSSED THE GOAL LINE OR TOUCH LINE
 - PLAY HAS BEEN STOPPED BY THE REFEREE
- THE BALL IS IN PLAY WHEN:
 - IT REBOUNDS FROM A GOALPOST, CROSSBAR, OR CORNER FLAG AND REMAINS IN THE FIELD OF PLAY
 - IT REBOUNDS FROM EITHER THE REFEREE OR ASSISTANT REFEREE WHEN THEY ARE ON THE FIELD OF PLAY

BALL IN OR OUT OF PLAY EXAMPLE



DIRECT FREE KICKS

- DEFINITION: THE BALL CAN BE SCORED DIRECTLY INTO THE GOAL
- KICK TAKES PLACE FROM THE SPOT OF THE FOUL
- AWARDED WHEN A PLAYER:
 - KICKS OR ATTEMPTS TO KICK AN OPPONENT
 - TRIPS OR ATTEMPTS TO TRIP AN OPPONENT
 - JUMPS AT AN OPPONENT
 - CHARGES AN OPPONENT
 - STRIKES OR ATTEMPTS TO STRIKE AN OPPONENT
 - PUSHES AN OPPONENT
 - TACKLES AN OPPONENT
 - HOLDS OR SPITS ON AN OPPONENT
 - HANDLES THE BALL

DIRECT FREE KICK EXAMPLES

- [CHARGING](#)
- [TRIPPING](#)
- [HOLDING](#)

INDIRECT FREE KICKS

- DEFINITION: THE GOAL CAN ONLY SCORED IF THE BALL TOUCHES ANOTHER PLAYER BEFORE IT ENTERS THE GOAL
- AWARDED WHEN THE GOALKEEPER:
 - HOLDS THE BALL FOR MORE THAN 6 SEC
 - TOUCHES THE BALL WITH HIS HANDS AFTER IT HAS BEEN DELIBERATELY KICKED BY A TEAMMATE
- AWARDED WHEN THE FIELD PLAYER:
 - PLAYS IN A DANGEROUS MANNER
 - IMPEDES THE PROGRESS OF A PLAYER
 - PREVENTS THE GOALKEEPER FROM RELEASING THE BALL

OFFSIDE POSITION

- A PLAYER IS OFFSIDE POSITION IF:
 - HE IS CLOSER TO HIS OPPONENTS GOAL LINE THAN BOTH THE BALL AND THE SECOND TO LAST OPPONENT
- A PLAYER IS NOT IN AN OFFSIDE POSITION IF:
 - HE IS IN HIS OWN HALF, HE IS EVEN WITH THE SECOND TO LAST DEFENDER
- ONLY PENALIZED WHEN:
 - THE PLAYER RECEIVES A BALL FROM A TEAMMATE AND IS:
 - INTERFERING WITH PLAY
 - INTERFERING WITH AN OPPONENT
 - GAINING AN ADVANTAGE BY BEING IN THAT POSITON

OFFSIDE VIDEO

- [HTTPS://YOUTU.BE/TNCZFNXAM5Y](https://youtu.be/TNCZFNXAM5Y)

BUILD-OUT LINE (U10 ONLY)

- HALF WAY BETWEEN END LINE AND MIDFIELD LINE
- BUILD-OUT LINE IS THE OFFSIDE LINE
- ATTACKING PLAYERS HAVE TO BE BEHIND BUILDOUT LINE UNTIL THE BALL IS PLAYED

BUILD-OUT LINE EXAMPLE



PENALTY KICKS

- AWARDED IF ANY OF THE DIRECT KICK OFFENSES IS COMMITTED IN THE PLAYERS OWN PENALTY AREA
- BALL IS PLACED ON THE PENALTY MARK IN THE BOX
- ALL PLAYERS MUST BE OUTSIDE THE 18 AND PENALTY ARC
- GOALIE CAN MOVE SIDE TO SIDE ON THEIR LINE
- PLAYER WAITS FOR YOUR WHISTLE
- ANOTHER PLAYER MUST TOUCH THE BALL BEFORE THE KICKER CAN TOUCH IT AGAIN.
 - AN INDIRECT KICK WILL BE AWARDED TO THE DEFENDING TEAM IF THE KICKER DOUBLE TOUCHES.

THE GOAL KICK

- THE BALL IS KICKED FROM THE 6YD BOX
- OPPONENTS REMAIN OUTSIDE THE PENALTY AREA UNTIL THE BALL IS IN PLAY
- THE KICKER CANNOT TOUCH THE BALL AGAIN UNTIL IT HAS TOUCHED ANOTHER PLAYER
- THE BALL IS IN PLAY WHEN IT IS KICKED AND MOVES

THE CORNER KICK

- A GOAL MAY BE DIRECTLY SCORED FROM A CORNER KICK
- THE BALL MUST BE PLACED ON THE CORNER ARC
- CORNER FLAG CANNOT BE MOVED
- OPPONENTS NEED TO BE 10YDS AWAY
- THE BALL IS IN PLAY WHEN IT KICKS AND MOVES
- THE KICKER MUST NOT TOUCH IT AGAIN BEFORE IT TOUCHES ANOTHER PLAYER

THE THROW-IN

- A GOAL CANNOT BE DIRECTLY SCORED FROM A THROW-IN
- BOTH FEET MUST BE ON THE GROUND AND THE BALL MUST GO BEHIND AND OVER THE PLAYER'S HEAD
 - IF THEY FAIL TO DO EITHER OF THESE, THE OTHER TEAM GETS THE THROW (U11 AND UP)
 - YOUNGER AGES CAN BE ALLOWED TO RE-THROW
- ALL OPPONENTS MUST BE 2YDS AWAY
- THE THROWER CANNOT THROW THE BALL INTO HIMSELF.
 - INDIRECT KICK WILL BE AWARDED TO OPPOSING TEAM

HOW TO BECOME A TRAVEL REFEREE?

- YOU MUST BE 14 YEARS OR OLDER
- OBTAIN BACKGROUND CLEARANCES
 - [PA CRIMINAL RECORD CHECK](#)
 - [PA CHILD ABUSE HISTORY](#)
 - [FBI CRIMINAL BACKGROUND CHECK](#)- OR PARENT [AFFIDAVIT](#)
- IF YOU ARE 14-17 YOU NEED A WORK PERMIT
- SIGN UP FOR A COURSE ONLINE: [HTTPS://WPAREFS.GAMEOFFICIALS.NET/PUBLIC/DEFAULT.CFM](https://wparefs.gameofficials.net/public/default.cfm)
- VISIT PAWEST REFEREE WEBSITE: [HTTP://PAWEST-REFEREE.ORG/BECOME-A-REFEREE/](http://pawest-referee.org/become-a-referee/)

AFTER COMPLETING THE COURSE

- PUT USC AS YOUR PRIMARY CLUB AND CONTACT ME
 - JOCALFERA@AOL.COM
- REIMBURSEMENT OF COURSE IF YOU REFEREE ONE GAME

HOW I ASSIGN

- BY EMAIL OR TEXTS USUALLY ON MONDAYS
- YOU HAVE UNTIL WEDNESDAY AT 5PM TO RESPOND OR YOU FORFEIT THE GAMES
- IF YOU MISS A GAME WITHOUT GETTING A REPLACEMENT YOU WILL NOT BE CONTACTED THE FOLLOWING WEEK.
- IF THAT HAPPENS TWICE, YOU WILL NOT BE CONTACTED THE REST OF THE SEASON

PAY SCALE

- U10 CENTER- \$25 U10 AR- \$20
- U11/12 CENTER- \$40 U11/12 AR- \$30
- U13/14 CENTER- \$50 U13/14 AR- \$35
- U15/16 CENTER- \$60 U15/16 AR- \$40
- U17/18 CENTER \$60 U17/18 AR- \$45
- PAID BY VENMO

The image features a light gray background with a subtle, faint watermark of a globe in the center. The globe shows the outlines of continents and is surrounded by a circular grid pattern. In the corners, there are several realistic-looking water droplets of various sizes, some overlapping, with highlights and shadows that give them a three-dimensional appearance.

• **QUESTIONS?**